

# Paul Grandperrin

software  
& system engineer

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After three successful years of work as an SRE engineer, I decided to look for new challenges outside of my comfort zone and new opportunities. I went on a journey backpacking around the world and through many cultures to get a deeper perspective on my motivations and objectives. I also used that time to grow new skills in deep learning and low-level database programming.

I now feel more than ever motivated to find a new job where I could use my SRE and software development experience and my new machine learning skills.

## Skills

I'm always looking forward to mastering new concepts, improve them, as well as designing innovative systems that make use of them.

My main interests are: high performance software development, distributed systems, databases architectures, virtualization, security, operating systems and more recently A.I. and deep learning.

*Please see the annexe for more details.*

## Professional experiences

2013 - 2016  
**3 years**  
SRE Engineer  
Paris, France

**French Ministry of Defense** - Big data and search engine SRE team  
Projects under NDA.

**Keywords** : Elasticsearch, Titan (distributed graph database), Puppet, knowledge representation: RDF/OWL, cluster-wide performance tracing with perf/sysdig + ELK & framegraphs, job optimization using DFAs, hardware and system tuning, Java, Ruby, high performance Rust

**Reference** : under NDA but maybe a phone call can be set up

2013  
**6 Months**  
R&D Intern  
Paris, France

**French Ministry of Defense** - Big data and search engine SRE team  
Projects under NDA.

**Keywords** : Elasticsearch, HBase, Hadoop, Sandboxing (JVM, Seccomp.), Java, Ruby, C

**Reference** : under NDA but maybe a phone call can be set up

2011 - 2012  
**6 Months**  
R&D Intern  
Paris, France

**Alter Way Hosting** - IT hosting and outsourcing company

Development :

- Extend the OpenNebula open-source project to be able to manage CPU, memory and storage hotplugging and write all the needed drivers to work with Xen, KVM and iSCSI (NetApp).
- Partly rearchitecture the core of OpenNebula to be able to manage a pool of heterogenous storage backends.

**Keywords** : Cloud Computing, Virtualization, OpenNebula, Xen, KVM, OpenVZ, iSCSI, NFS, Linux, FreeBSD, C++, Ruby, Clustered file systems, FreeBSD, ZFS

**Reference** : Kevin Mazière [kevin.maziere@alterway.fr](mailto:kevin.maziere@alterway.fr)

2010 **3,5 Months**  
R&D Intern  
Grenoble, France

**Sogeti High Tech** - Engineering and Technology Consulting Service company

**Keywords** : Java/J2EE, REST, JQuery, ExtJS

## Education

2010 - 2013  
Compiègne, France

Diplôme d'Ingénieur en génie informatique, filière SRI  
Université de Technologie de Compiègne - UTC

*U.S. equivalent*

**Master's degree** in computer engineering  
specialized in computer systems and networks

# Annexe: details on computer science skills

This section does not contain all the technologies and skills I got interested in and practiced but give a quick idea of my computer science culture and interests.

I'm a strong self-learner, always eager to understand and master new concepts and technologies. I'm passionate about designing elegant solutions to highly complex problems.

## System & Network administration

Operating System	<b>GNU/Linux Debian, Ubuntu, Centos, FreeBSD</b>
Virtualization	Hardware-Level : <b>Xen, KVM</b> OS-Level : <b>systemd-nspan, docker</b>
Tool / Daemon	<b>Unix CmdLine, Git, Vim, System D, Latex...</b>
Database & Search	<b>Elasticsearch, Hadoop/Hbase, Titan, Cockroachdb, SQL, Lucene</b>
Storage	FS : <b>ZFS, BTRFS, Ceph</b> Block-Level : <b>iSCSI</b>
Networking	<b>IP<sub>v4/6</sub>, TCP/UDP, Ethernet, BGP, DNS...</b>
Monitoring	<b>ELK, sysdig, perf, dtrace, flamegraphs</b>
<i>Theoretical knowledge</i>	OS architecture, modern CPU & GPU architectures, memory management, routing Halfway through the book: <b>Site Reliability Engineering: How Google Runs Production Systems</b>

## Software development

Low Level	<b>C11, X86_64</b> (incl. SIMD instructions), <b>68K, WHDL</b>
High Level	<b>Rust, Ruby, C++11, Java 7, ES6, Python, Bash, Haskell</b>
Web	<b>HTML/CSS, ES6, WebAssembly, WebGL2</b>
API / Framework	<b>OpenGL (mainly 3+ and ES 2.0), Vulkan, OpenCL, LLVM, Qt4</b>
System / Network	<b>IP<sub>v4/6</sub> socket, Linux API, LKM</b>
<i>Theoretical knowledge</i>	<b>optimization techniques, distributed algorithms, NFA/DFA, compilers</b>

## Artificial Intelligence

Programming	<b>Tensorflow, Numpy, Prolog</b> (logic programming), <b>Lisp, SPARQL, Gremlin</b>
Knowledge representation	<b>Semantic networks &amp; ontologies : OWL, RDFS, RDF ...</b> <i>Expert System</i>
<i>Theoretical knowledge</i>	<b>Neural Networks:</b> course by Geoffrey Hinton from <b>Coursera</b> in 2013 <b>Deep Learning:</b> course by Andrew Ng from <b>Coursera</b> & deeplearning.ai <ul style="list-style-type: none"><li>• Neural Networks and Deep Learning</li><li>• Improving Deep Neural Networks: Hyperparameter tuning, Regularization and Optimization</li><li>• Structuring Machine Learning Projects</li><li>• Convolutional Neural Networks</li><li>• Sequence Models (in progress)</li></ul> Genetic algorithms, Ontologies, Inference

## Security

Attack	<b>Fuzzing, Stack overflow, ROP, ARP poisoning, DNS spoofing, SQL injection, XSS ...</b>
Defence	<b>Sandboxing</b> (linux' chroot, namespaces/seccomp/cgroups), <b>Firewalling, VPN, SSH, SSL, PGP</b>
<i>Theoretical knowledge</i>	<b>System &amp; compilation hardening, Cryptography</b>

# Annexe: my professional heroes

Having heroes is important and it gives an idea of what my professional ambitions are.

Alan <b>Kay</b>	Smalltalk, OOP, his speeches
Alan <b>Turing</b>	Turing machines, cryptanalysis of Enigma
Andrew <b>Ng</b>	Coursera, Google Brain, Deep Learning, his speeches
Ben <b>Treynor</b>	Defined and documented SRE
Bjarne <b>Stroustrup</b>	C++, his technical blog and speeches
Brad <b>Spengler</b>	GRSecurity, PAX
Brendan <b>Gregg</b>	Solaris, Dtrace, Flamegraphs, his blog
Brian <b>Kernighan</b>	Unix, C
Bruce <b>Schneier</b>	His blog, cryptographic algorithms
Bryan <b>Cantrill</b>	Solaris, Dtrace, Joyent, Triton, his technical blog and speeches
Chris <b>Lattner</b>	LLVM, Clang, Swift
Dan <b>Luu</b>	Google's TPU, his technical blog
Dennis <b>Ritchie</b>	C, Unix, Plan 9
Donald <b>Knuth</b>	Tex, The art of computer programming
Fabrice <b>Bellard</b>	QEMU, FFmpeg
Fei-Fei <b>Li</b>	ImageNet
Geoffrey <b>Hinton</b>	Backprop in deep nets, Restricted Boltzmann Machines
George <b>Hotz</b>	Security research, Google Project Zero
Ian <b>Goodfellow</b>	GAN
Jeff <b>Bonwick</b>	ZFS
Jeff <b>Dean</b>	Google Brain, Tensorflow, Spanner, BigTable, Mapreduce, LevelDB
John <b>Carmack</b>	graphic engines, VR, his technical blog and speeches
Ken <b>Thompson</b>	Unix, Plan 9, UTF-8, Go
Larry <b>Page</b>	Page Rank, Google, Alphabet
Lennart <b>Poettering</b>	SystemD, Pulseaudio, Zeroconf, his technical blog and speeches
Linus <b>Torvalds</b>	Linux, Git
Matias <b>Duarte</b>	Material Design
Michael <b>Abrash</b>	graphic engines, VR, his technical blog
Niko <b>Matsakis</b>	Rust, his technical blog and speeches
Noam <b>Chompsky</b>	Chomsky hierarchy
Paul <b>Graham</b>	Hacker News, Ycombinator, his blog
Richard <b>Stallman</b>	GCC, GNU, GPL
Rob <b>Pike</b>	Plan 9, UTF-8, Go, his technical blog and speeches
Sam <b>Altman</b>	OpenAI, his speeches
Thaddeus <b>Grugq</b>	His blog on security
Theo de <b>Raadt</b>	OpenBSD, OpenSSH
Tim <b>Berners-Lee</b>	WWW
Yann <b>Lecun</b>	Convolution Nets